IMPERIUM - SPACE MARINES

CAPTAIN IN GRAVIS ARMOUR

Leader | Close-quarters | Combat Doctrines | Transhuman Strategist

M	T	SV	W	LD	OC	RW
5"	6	3+	6	6+	1	4+

90 PTS
Base 40mm

1 KOMMANDO

Strategic Acumen
In your Command phase, you can use this ability. If you do, select one combat doctrine to be active for this unit until the start of your next Command phase.

2 BEWEGUNG

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3 BESCHUSS

Boltstorm Gauntlet CLOSE-QUARTERS

R	A	BS	S	AP	D
12"	3	2+	5	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Master-crafted Heavy Bolt Rifle ASSAULT HEAVY RAPID FIRE 1

R	A	BS	S	AP	D
30"	2	2+	6	-1	3

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

4 ANGRIFF

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5 NAHKAMPF

Boltstorm Gauntlet

R	A	WS	S	AP	D
Melee	5	2+	8	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1–4	T5–7	T8	T9–15	T16+

Master-crafted power weapon

R	A	WS	S	AP	D
Melee	6	2+	6	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

Relic Blade EXTRA ATTACKS

R	A	WS	S	AP	D
Melee	2	2+	6	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

Relic Chainsword EXTRA ATTACKS

R	A	WS	S	AP	D
Melee	3	2+	5	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Relic Fist EXTRA ATTACKS

R	A	WS	S	AP	D
Melee	1	2+	8	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1–4	T5–7	T8	T9–15	T16+

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

Refuse to Yield
Attacks allocated to this model have -1D

GEGEN DIESE EINHEIT

W6 · RW 3+ · 4++ · 6 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S12+	S7–11	S6	S4–5	S1–3

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
3+	4+	4++	4++	4++

REGELN & KEYWORDS KURZ

Close-quarters Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06).

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

Transhuman Strategist At the start of the battle round, if a model with this ability is your WARLORD, gain 1 CP

ASSAULT Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

EXTRA ATTACKS Each time a unit containing one or more models with an [EXTRA ATTACKS] weapon fights, those models will make attacks with those weapons in addition to any others.

HEAVY In your Shooting phase, each time an attack is made with a [HEAVY] weapon, add 1 to the hit roll if all of the following apply to the attacking unit: - That unit is unen…

RAPID FIRE This ability always takes the form [RAPID FIRE X].

AUFSTELLUNG

1x Captain in Gravis Armour

Ausrüstung: Boltstorm Gauntlet, Master-crafted Heavy Bolt Rifle, Master-crafted power weapon, Relic Blade, Relic Chainsword, Relic Fist
- This model can replace its Master-crafted Heavy Bolt Rifle and Master-crafted Power Weapon with Boltstorm Gauntlet, Powerfist, and Relic weapon.
- This model can replace its Relic Chainsword with Relic Blade or Relic Power Fist.

Anführer
This model can be attached to the following units:
AGGRESSOR SQUAD, ERADICATOR SQUAD WITH HEAVY BOLTERS, ERADICATOR SQUAD WITH MELTA RIFLES, HEAVY INTERCESSOR SQUAD, INDOMITOR KILL TEAM

KEYWORDS Character, Infantry, Captain, Imperium, Gravis, Leader, Explosives · **FRAKTION** Adeptus Astartes